

Summary of a board game Journey to the Centre of the Earth

A. Main topics

- Basic geological concepts, characteristics of rocks and their different uses.
- Identification of rocks.

B. Targeted audience

- 10-19 years old students

C. Key concepts

- Students learn, practice and compete with each other about main geological concepts, characteristics of rocks and their different uses.
- Students use an application to identify rocks.

D. Experimental activity

- Students compete against each other in a board game. The themes are basic geological concepts, characteristics of rocks, their different uses and identification of rocks with an app called RockCheck. Instructions are provided, and the person with the most knowledge, accompanied with a little bit of luck wins.

E. Toolkit material

- Board game Journey to the Centre of the Earth
- A 6-sided dice + figurines
- Downloaded application RockCheck from Google play

F. RM Ambassadors and Tutors

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